

ELECTRONIC DIGITAL
CONTENT STORE(S)

FIG. 1B

FIG. 1C

TRANSMISSION
INFRASTRUCTURES

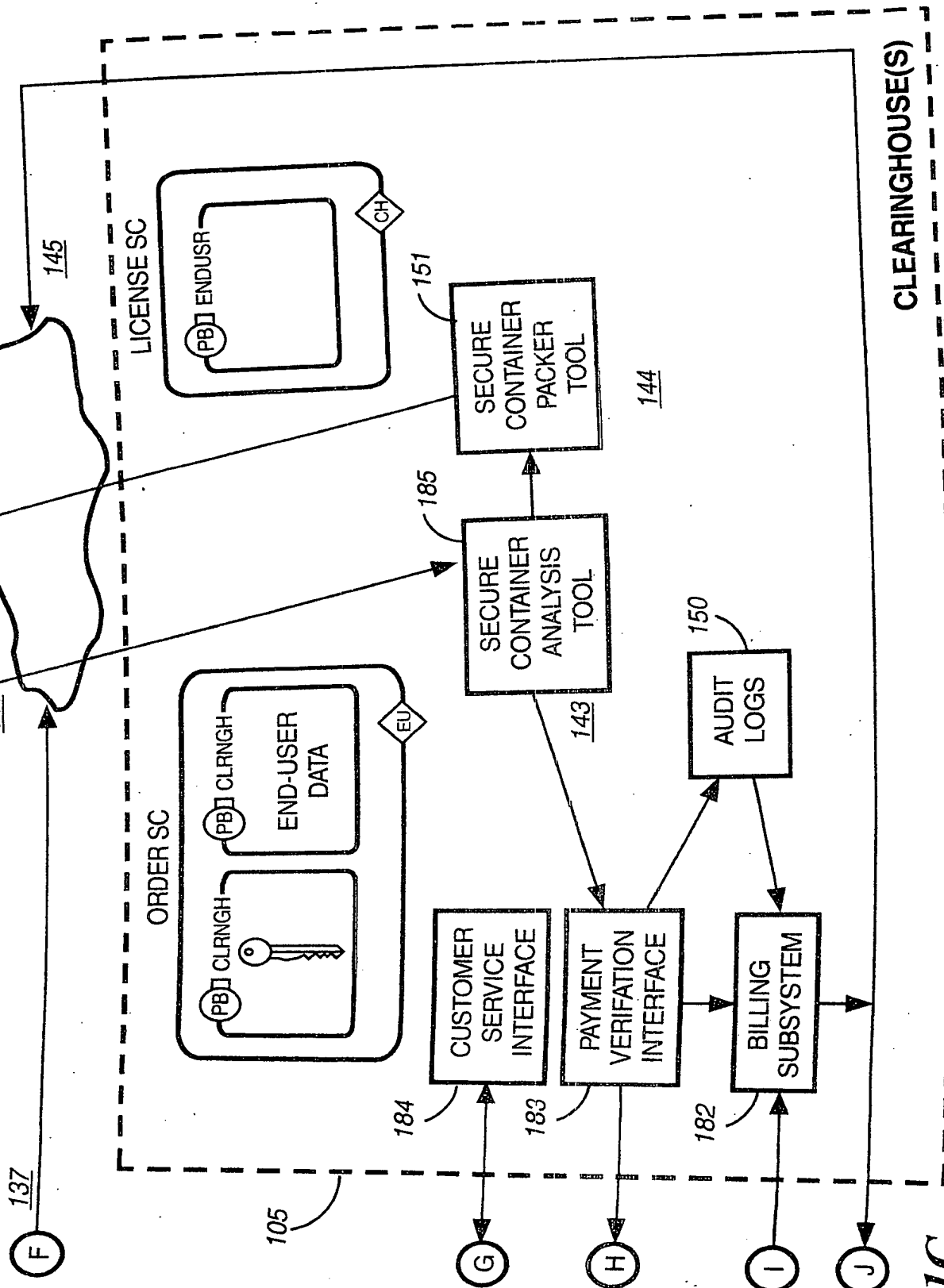
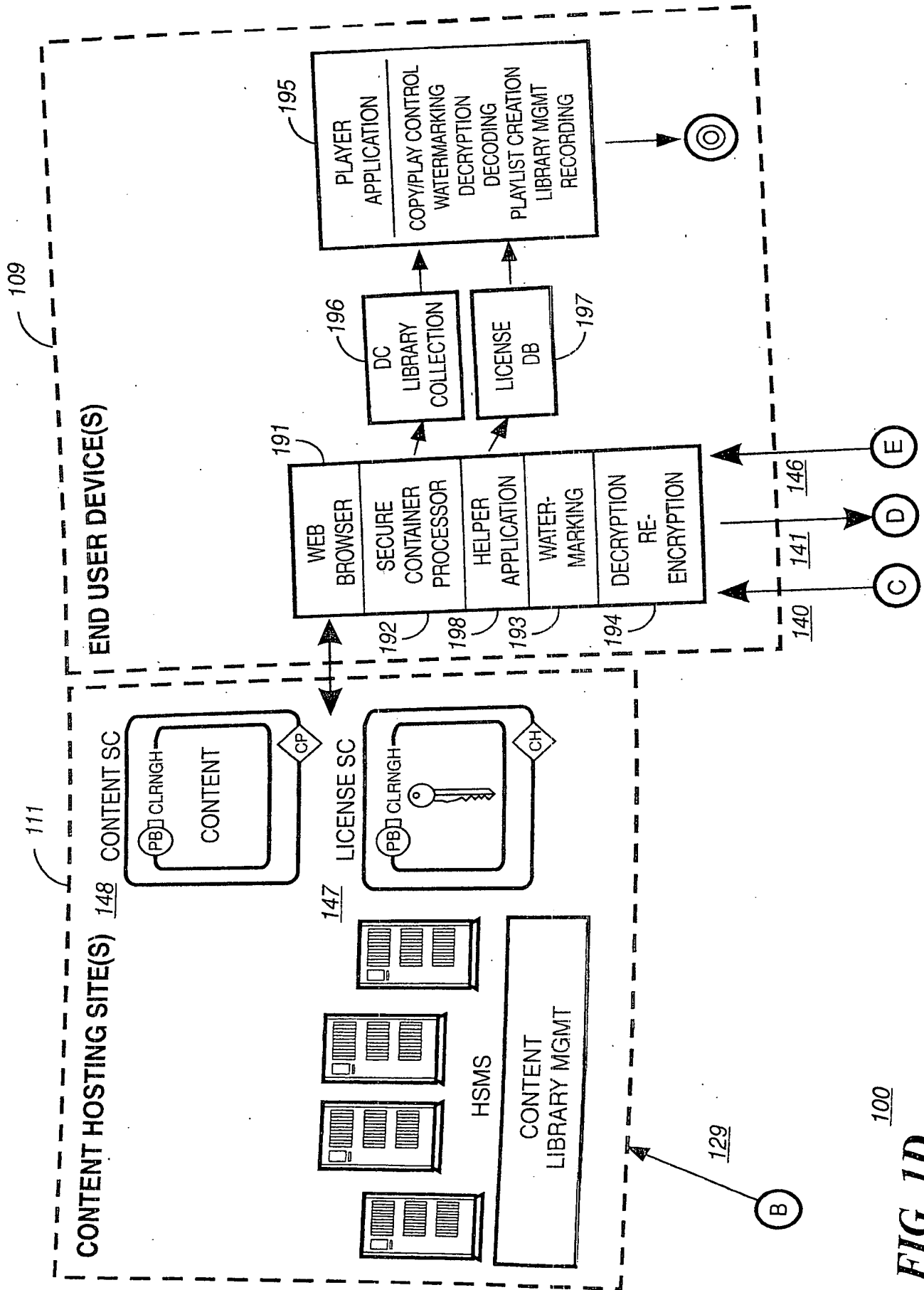


FIG. 1C



100

FIG. 1D

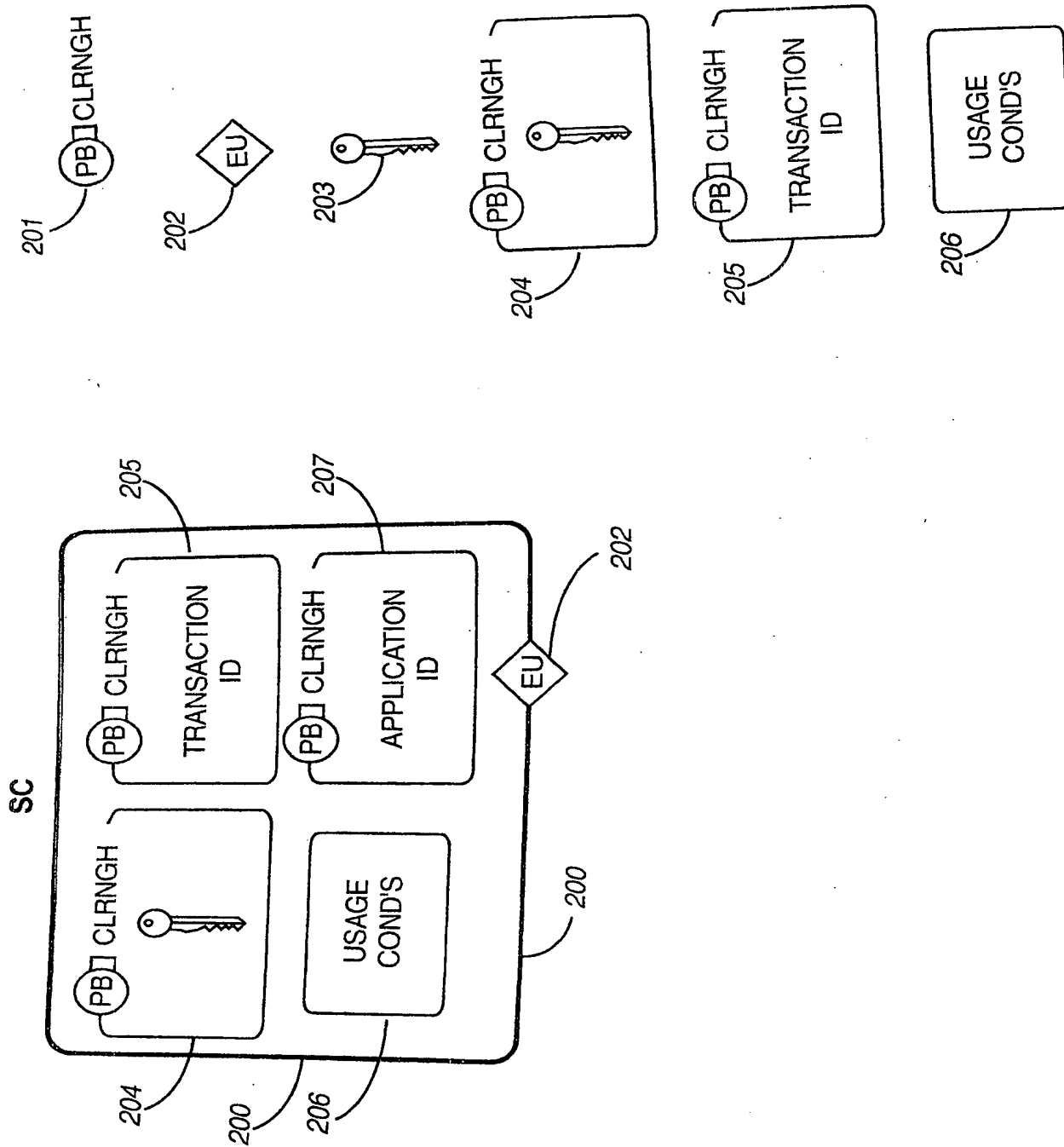


FIG. 2



FIG. 3 is a block diagram of a secure container system.

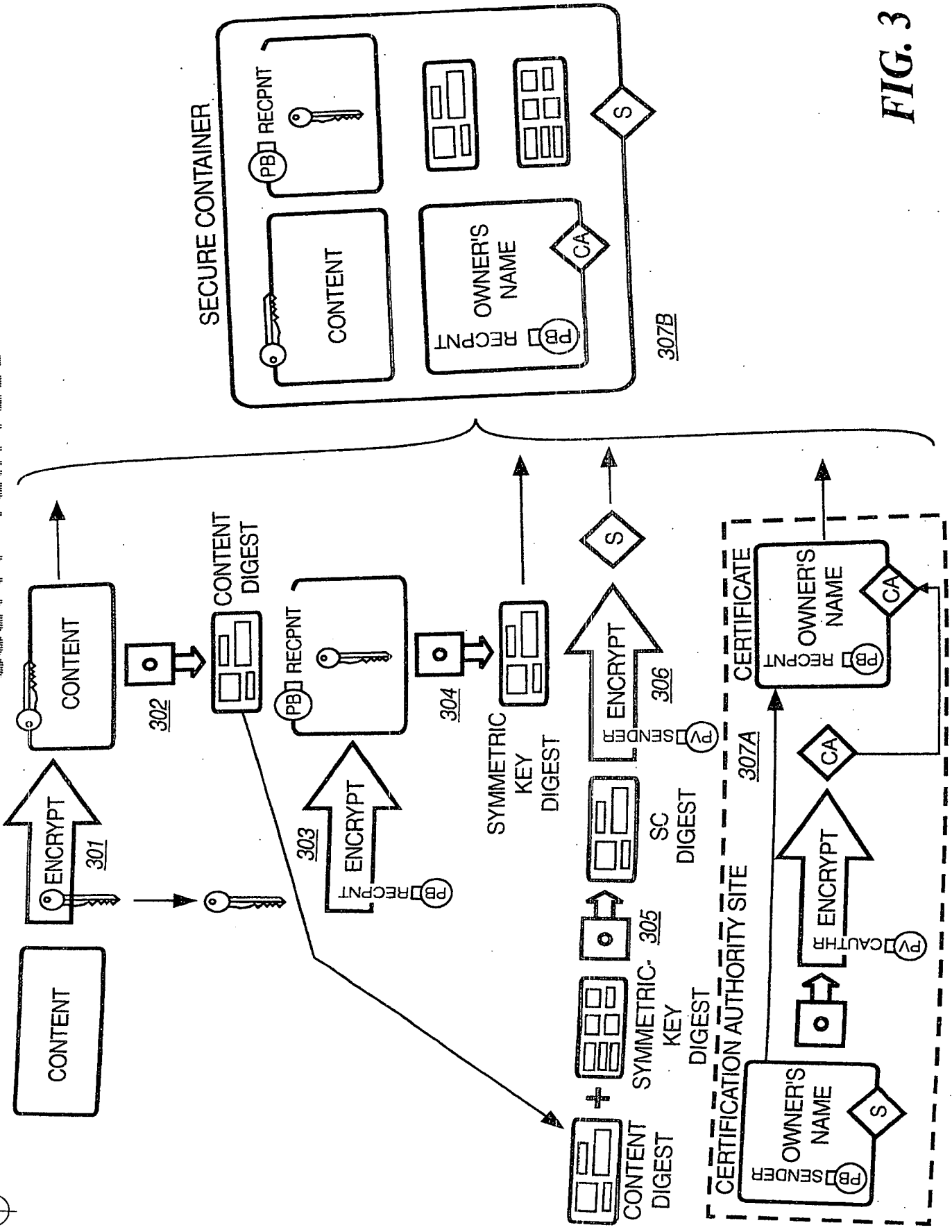


FIG. 3

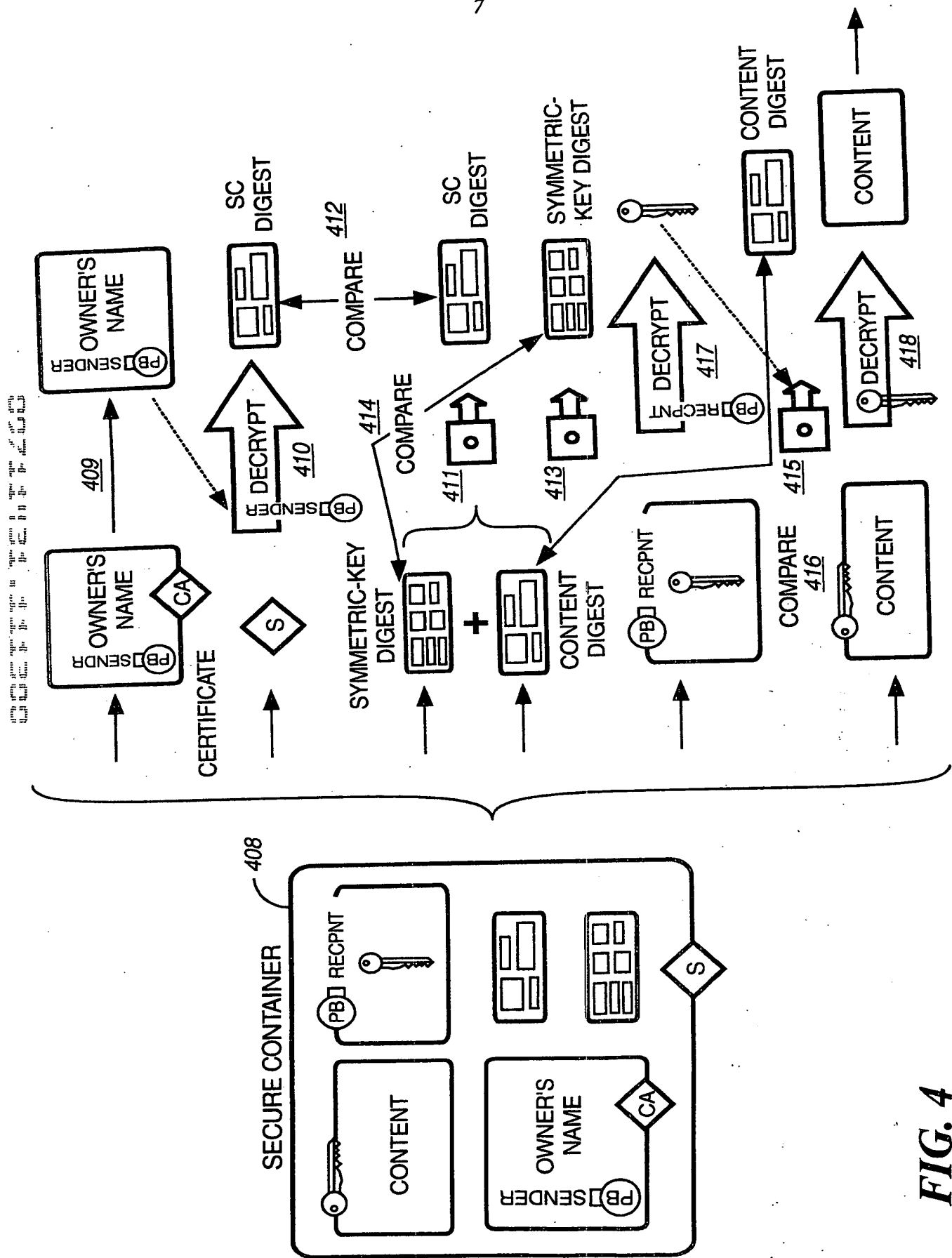


FIG. 4

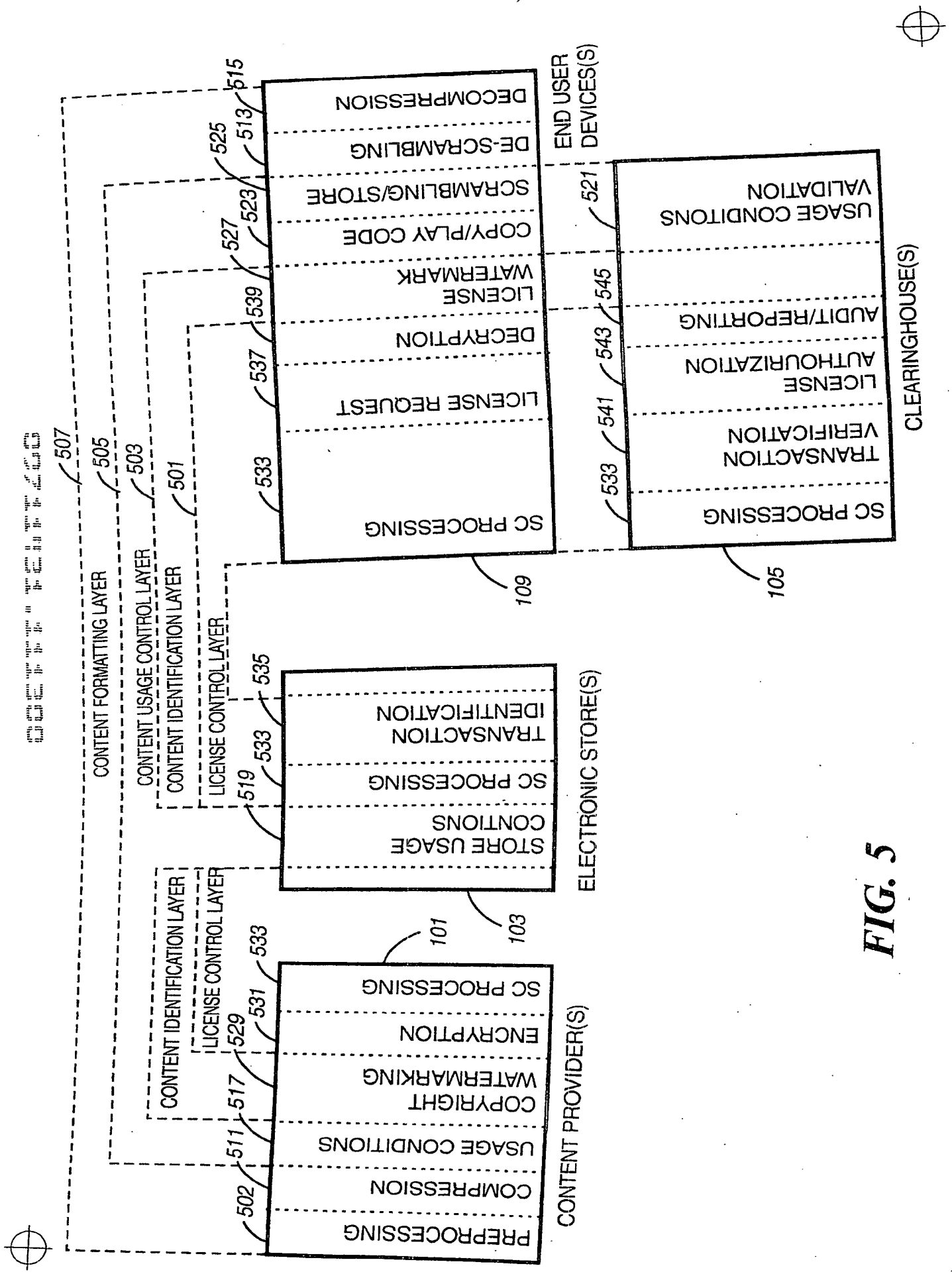


FIG. 5

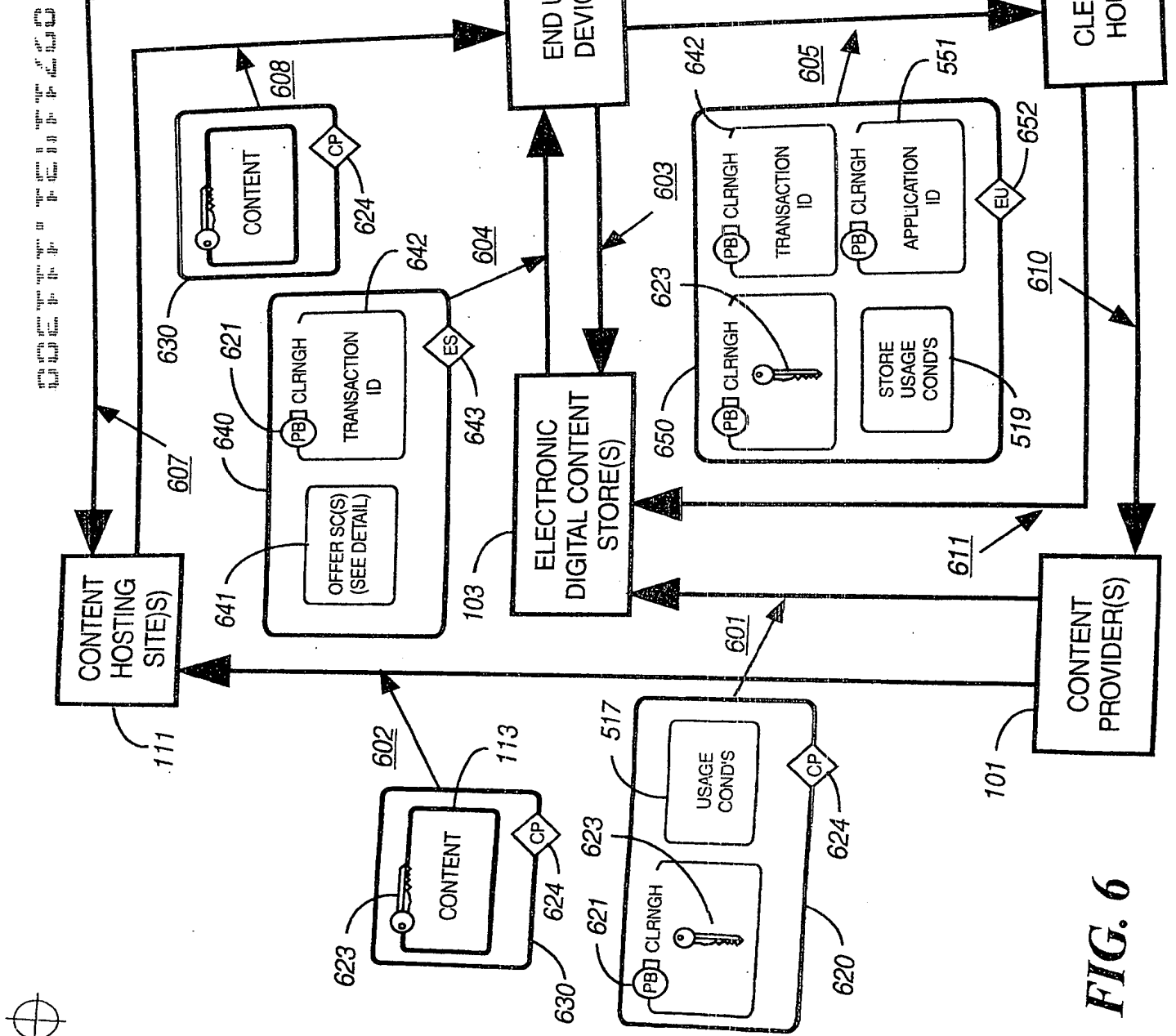
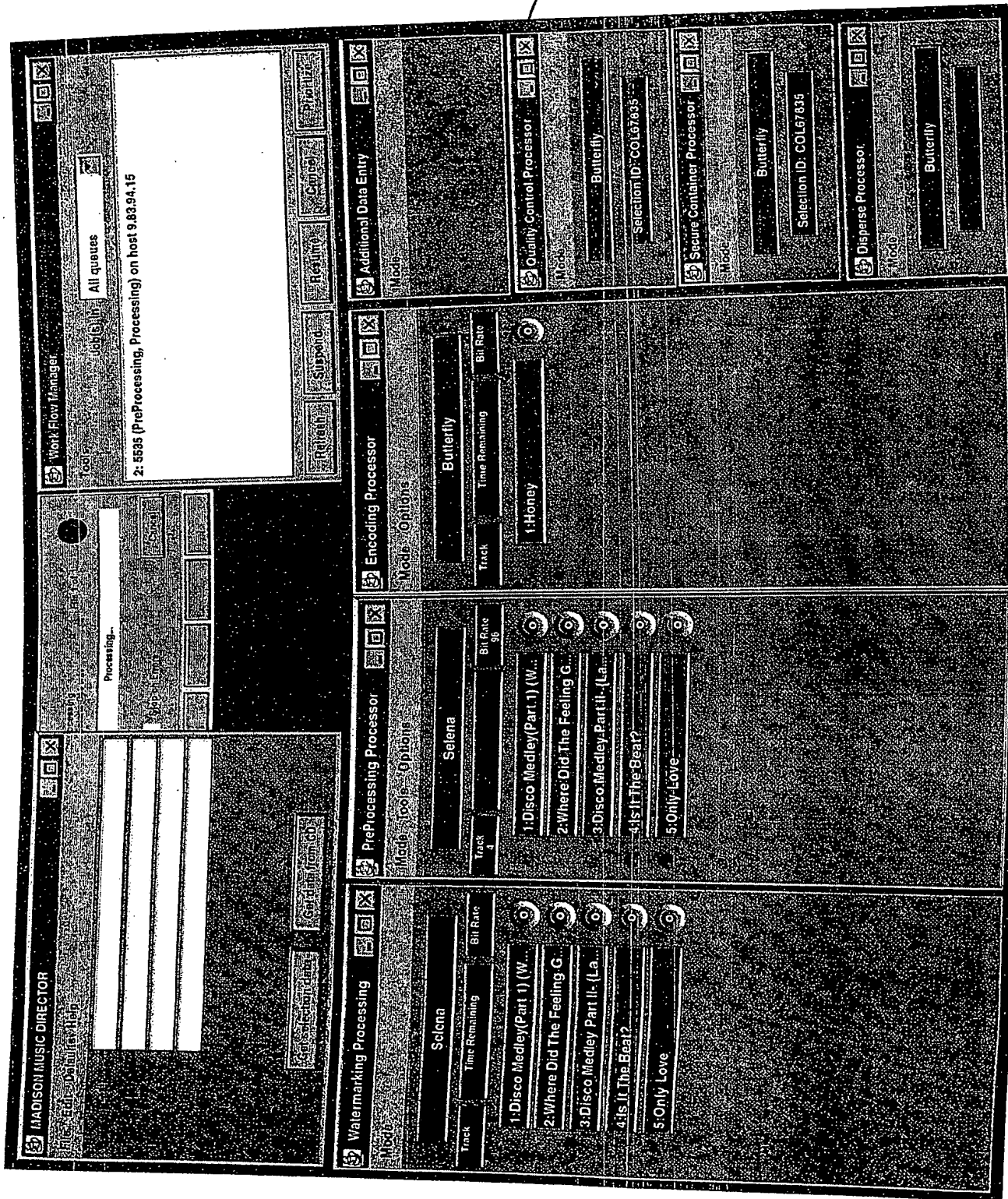


FIG. 6



700

FIG. 7

המסמך המוצג הוא תוצאה של תהליך אוטומטי של יצירת תוכן דיגיטלי. המסמך אינו מהווה חלק מהמסמך המקורי.

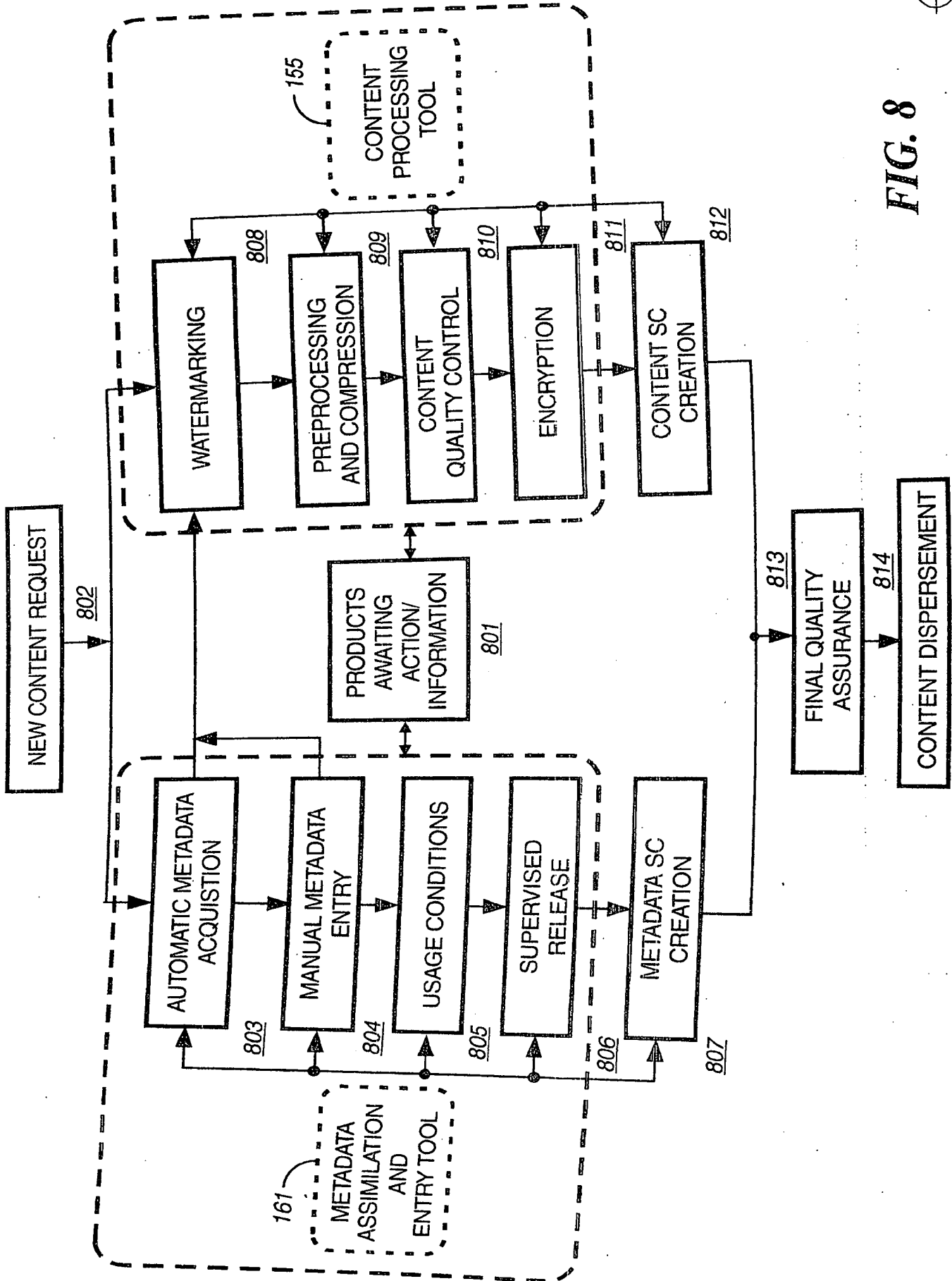


FIG. 8

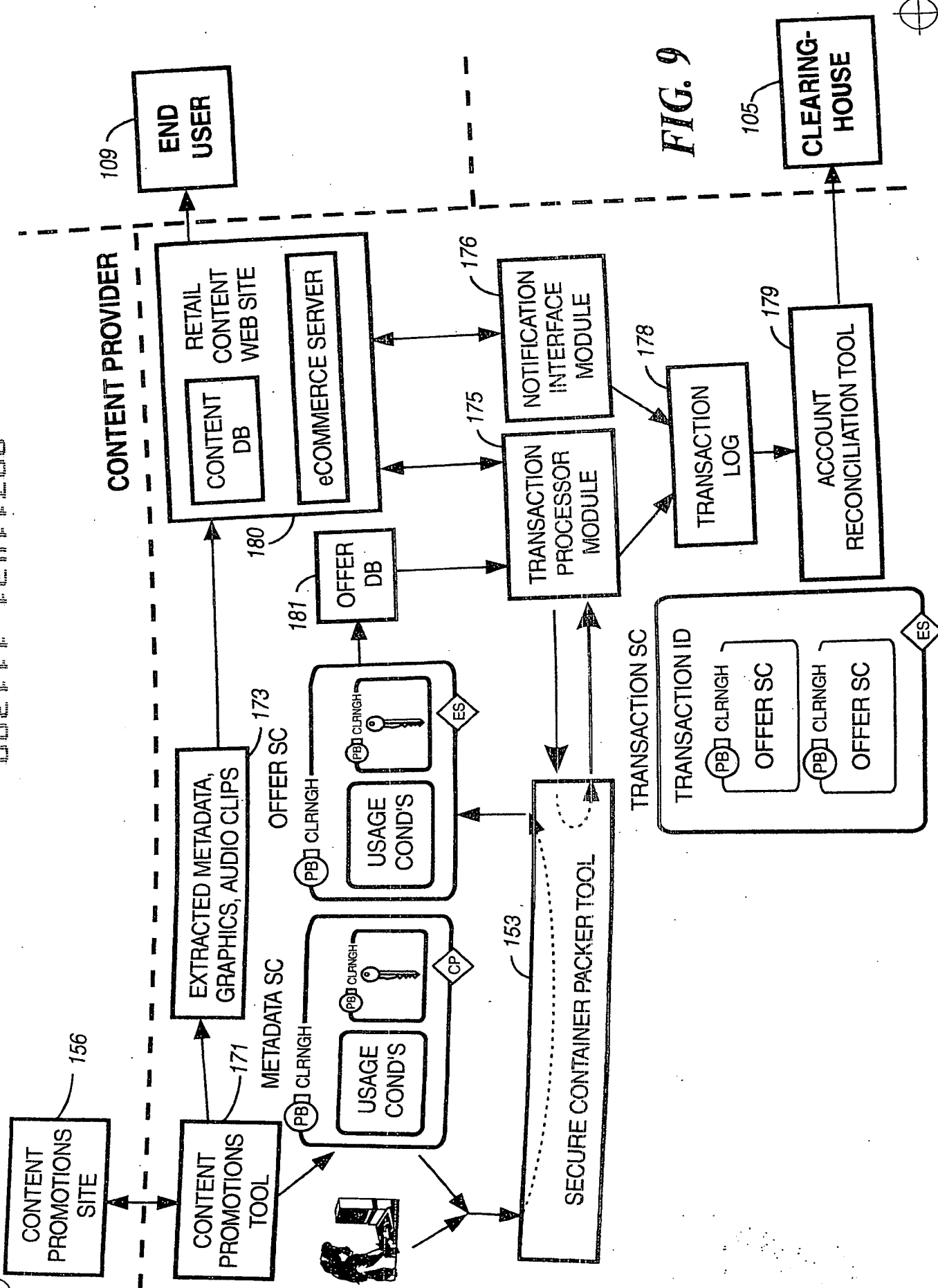


FIG. 9

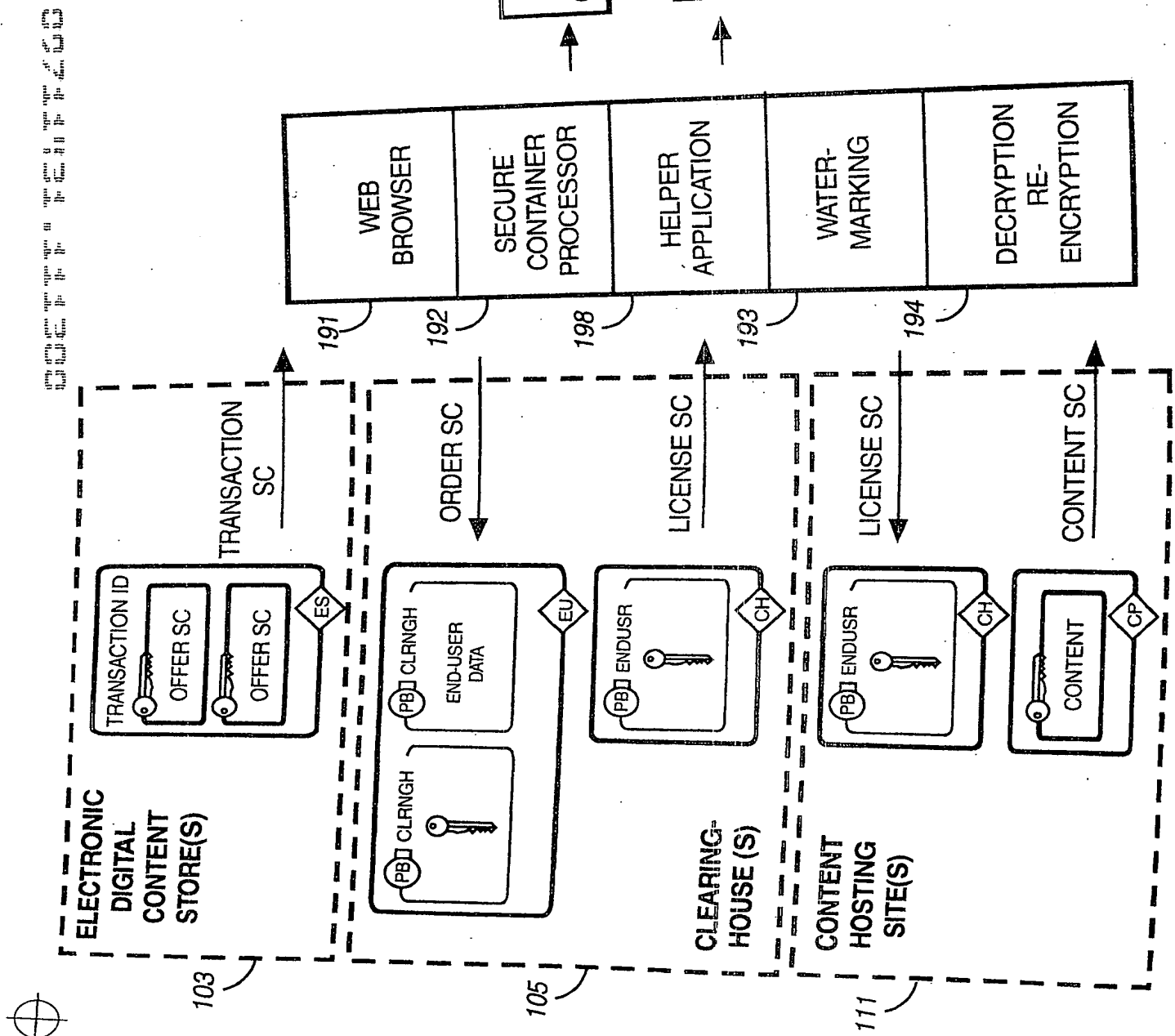
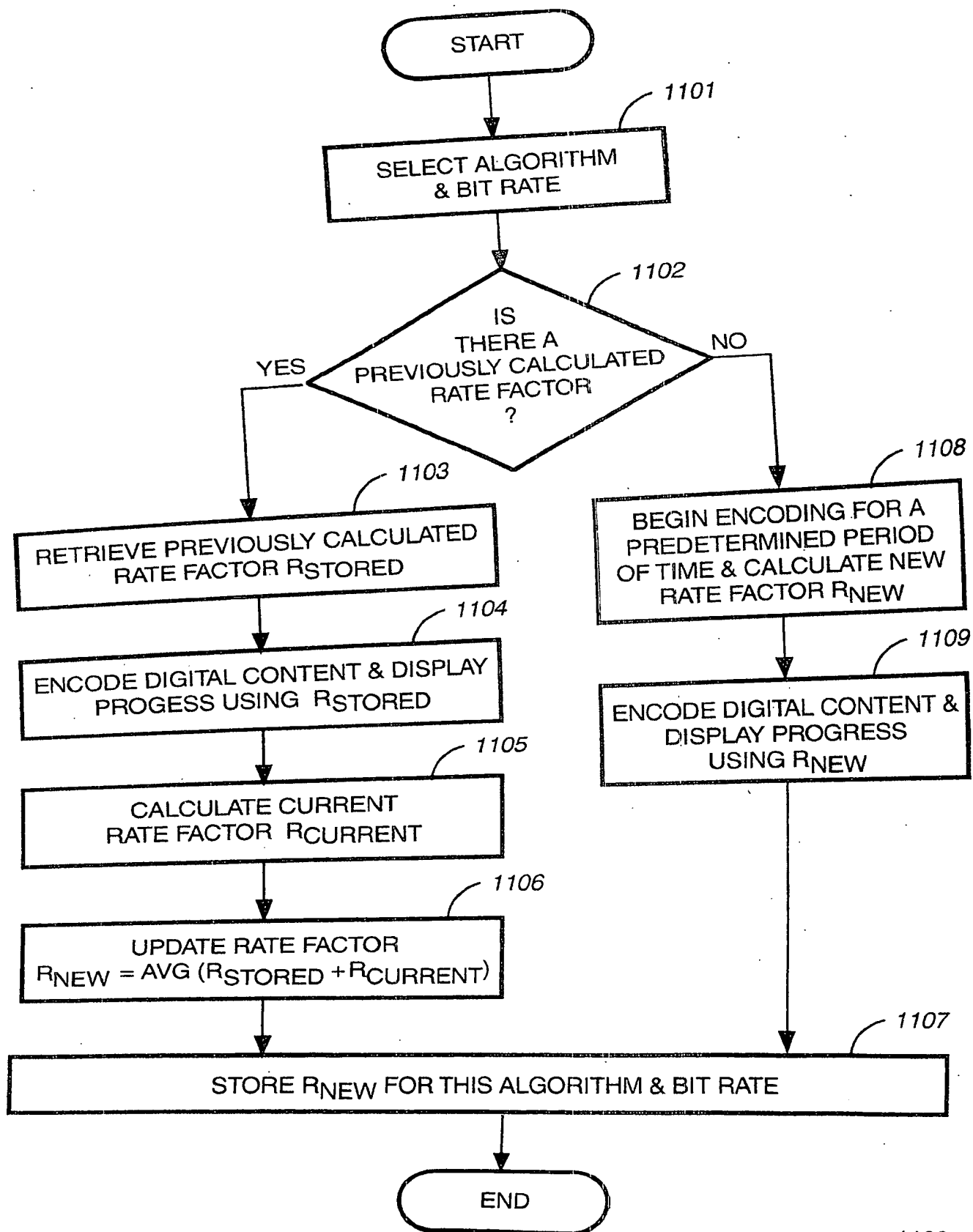


FIG. 10



1100
FIG. 11

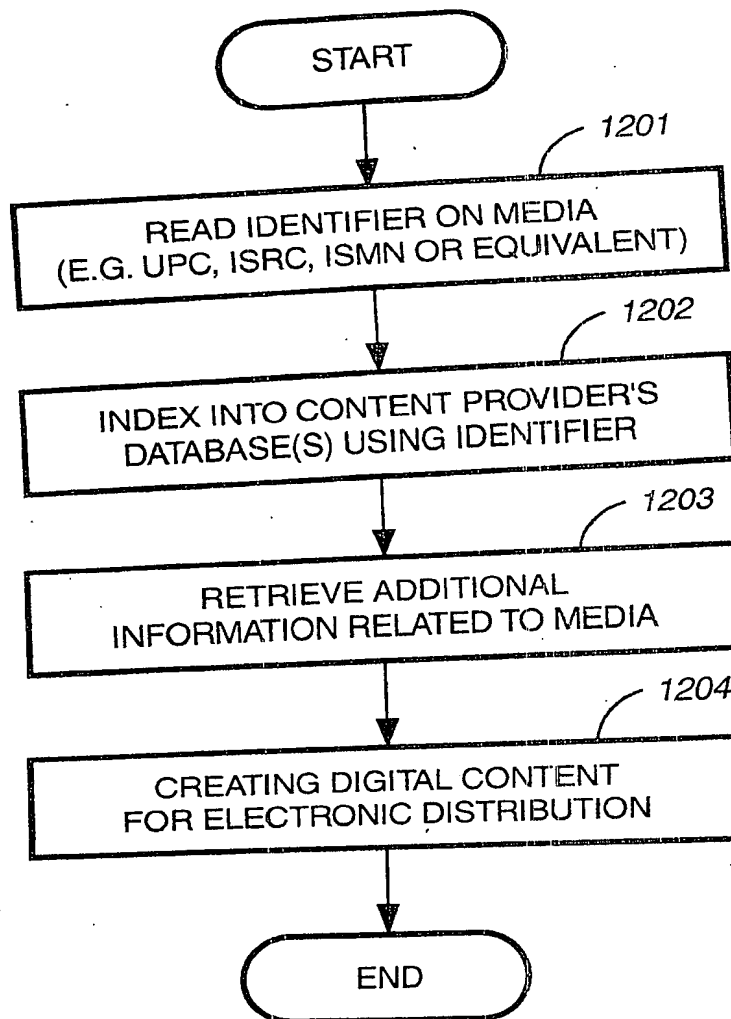


FIG. 12

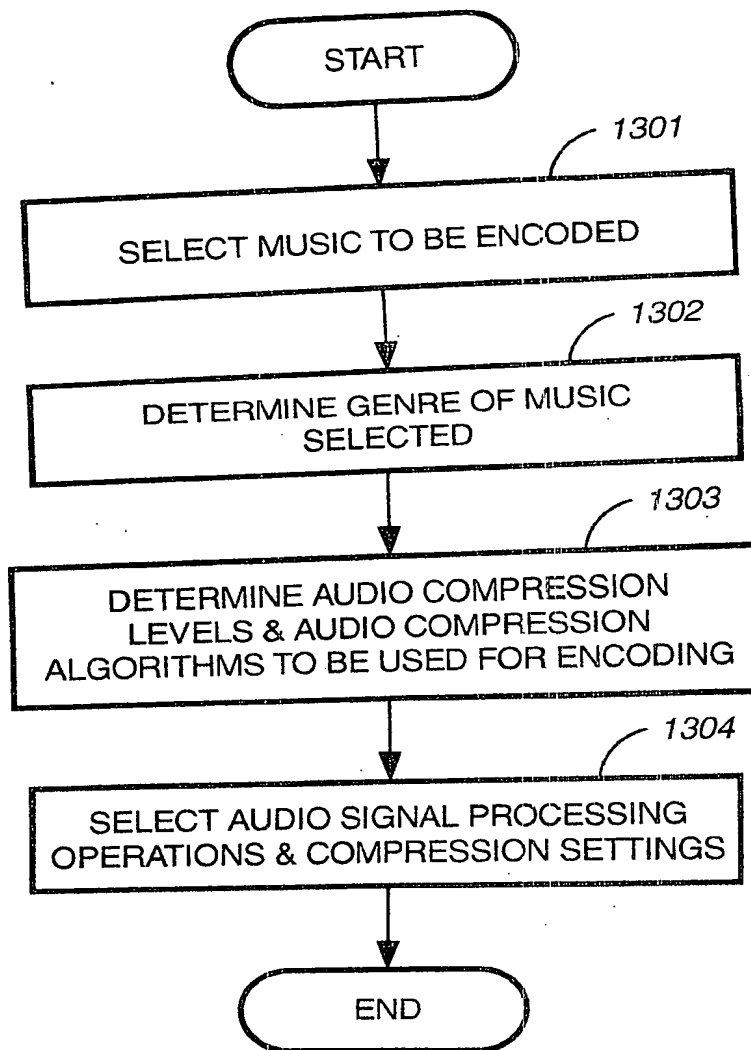
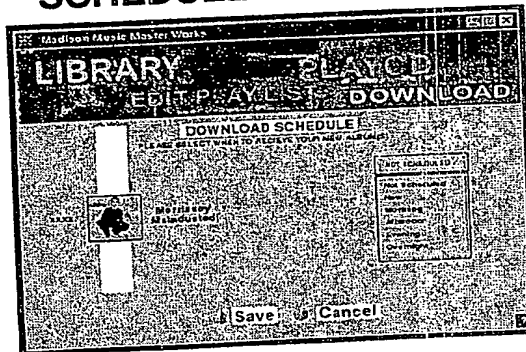


FIG. 13

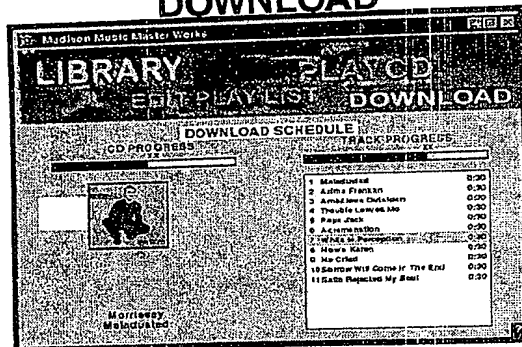
SCHEDULE DOWNLOAD



1401

USER STARTS A DOWNLOAD

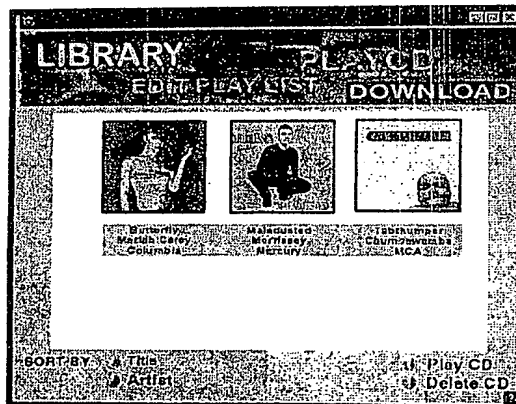
DOWNLOAD



1402

DOWNLOAD COMPLETES

LIBRARY



1403

FIG. 14

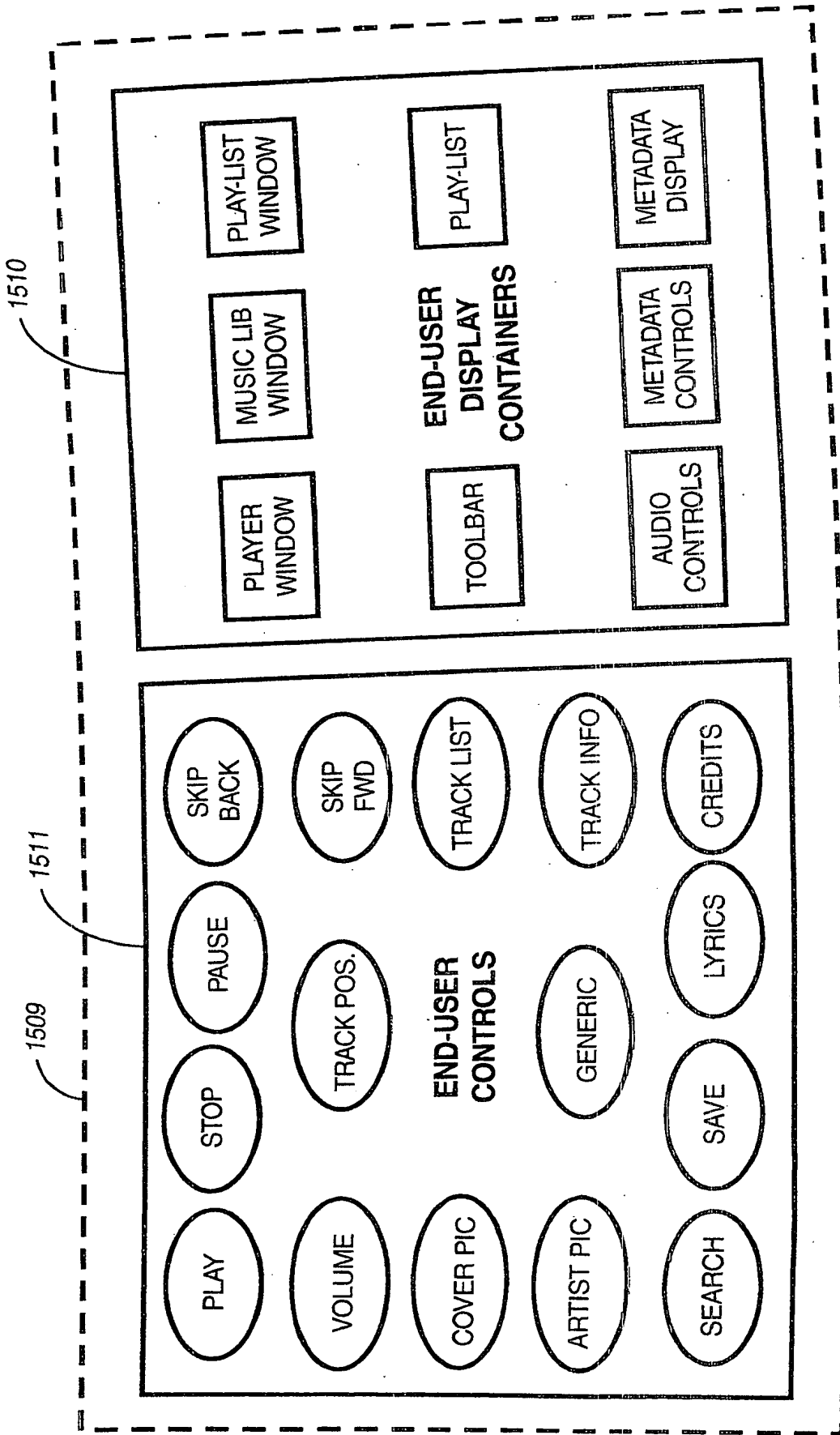


FIG. 15A

FIG. 15B is a block diagram of a digital content player system 1500. The system 1500 includes a digital content library 196, a digital content player 1501, and a web browser/helper application 191, 198. The digital content player 1501 includes a variable objects module 1512, a player object manager 1501, a data management module 1502, a copy/play management module 1504, a library access module 1503, a decryption module 1505, a decompression module 1506, a playback module 1507, and an inter-application communication module 1508. The digital content library 196 is connected to the digital content player 1501. The digital content player 1501 is connected to the web browser/helper application 191, 198.

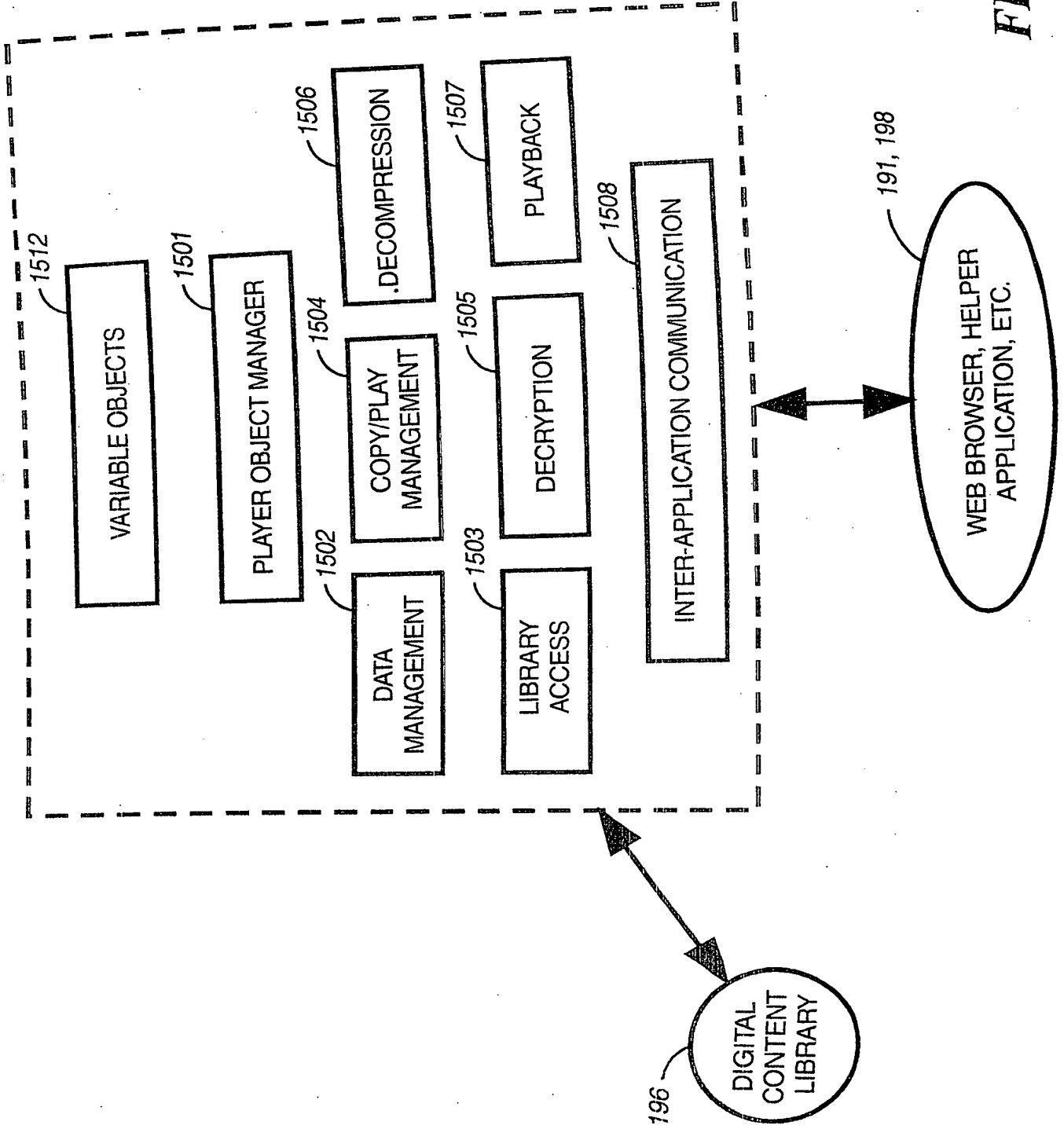


FIG. 15B

FIG. 16 is a flowchart illustrating the process of selecting a playlist from a library and playing it.

LIBRARY

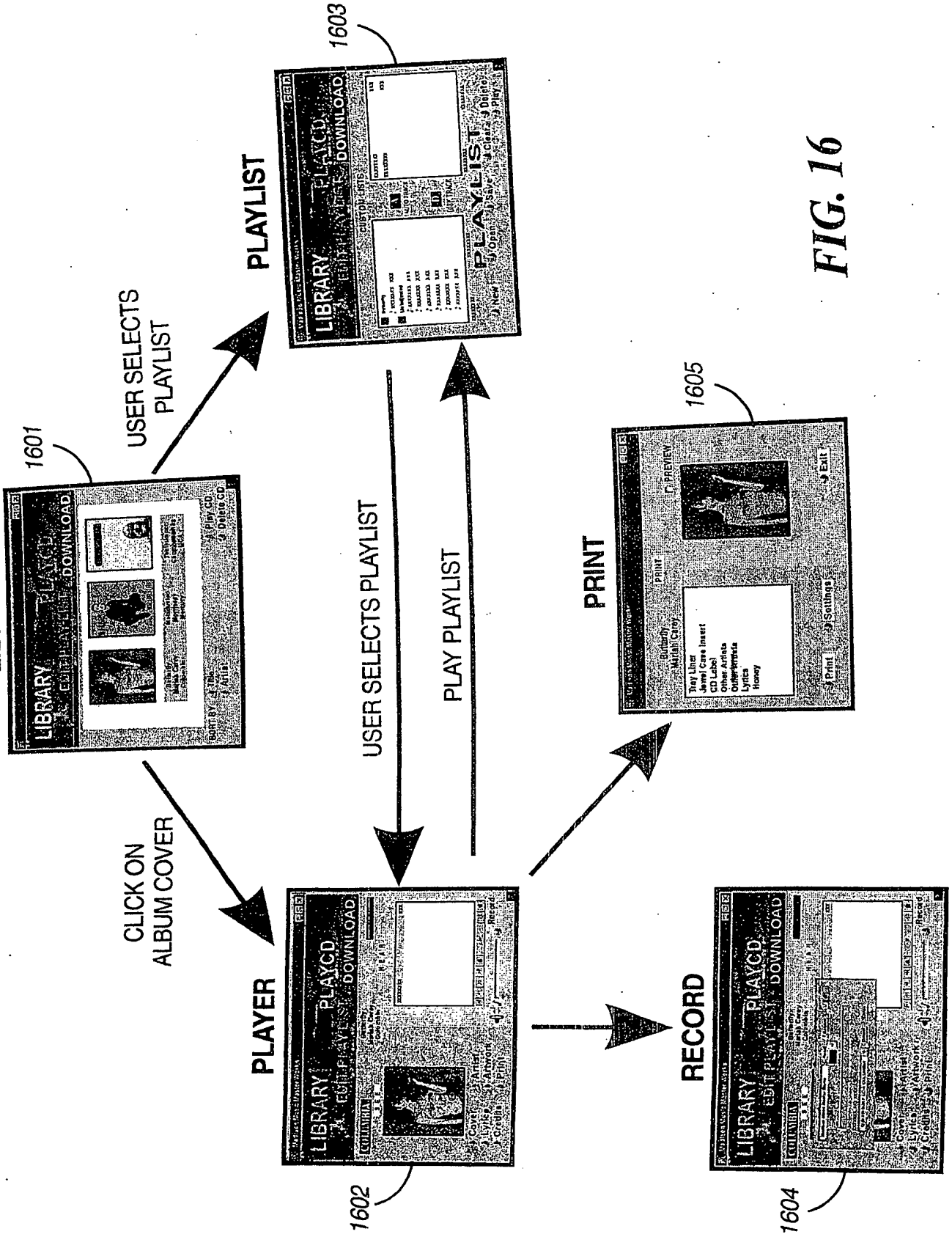


FIG. 16

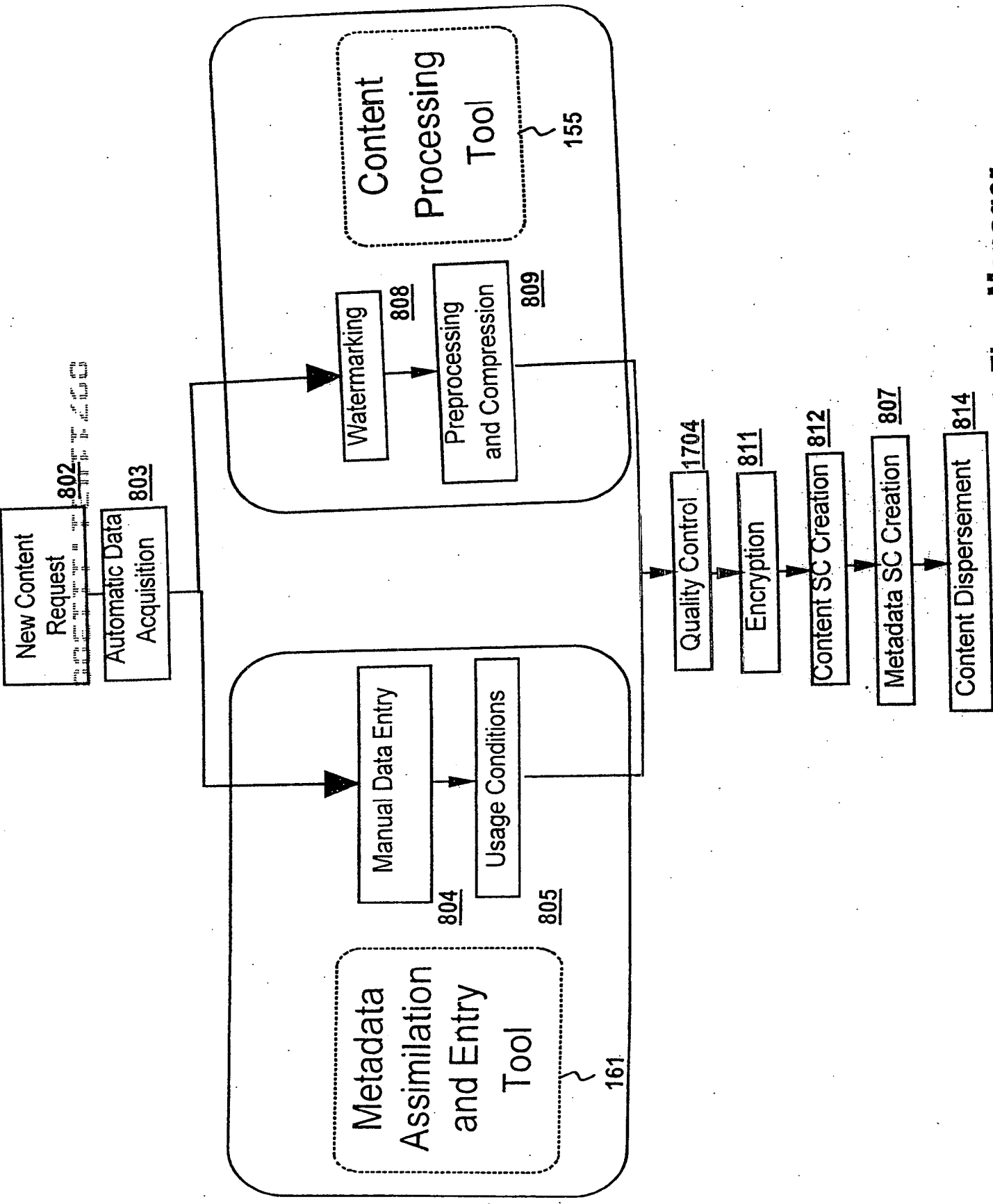
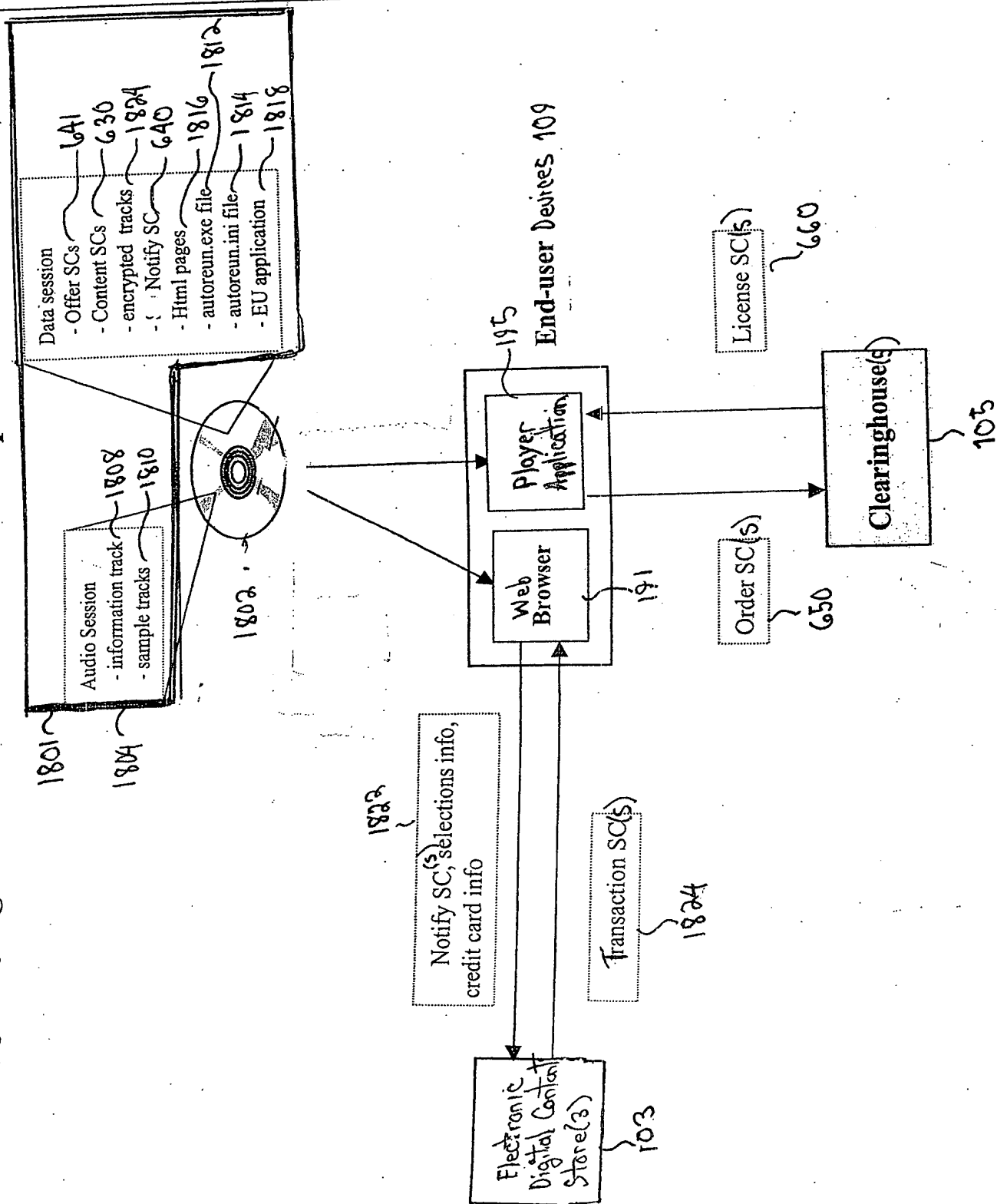


FIG. 17 Alternate Embodiment for the Work Flow Manager

FIG. 18 Buying Transaction Flow With a Super-distribution CD



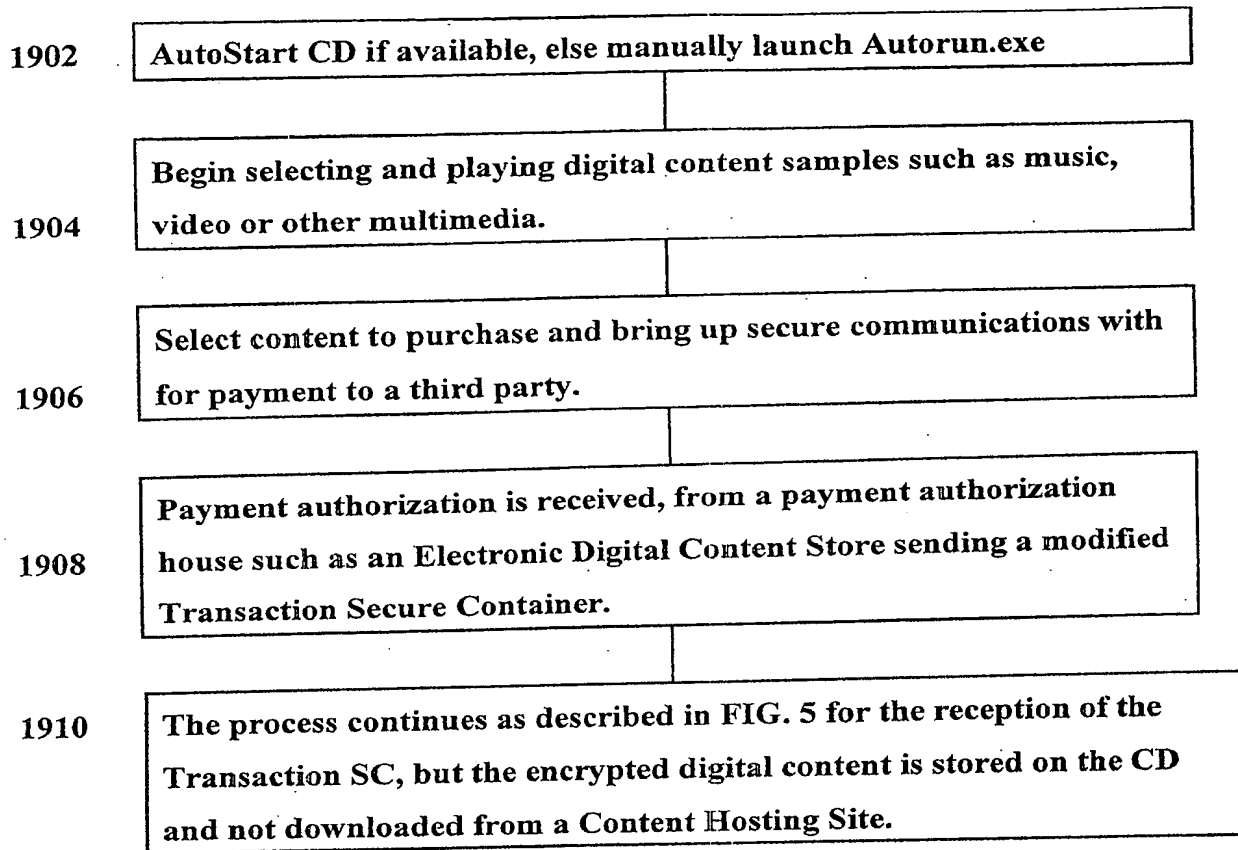


FIG. 19

FIG. 20

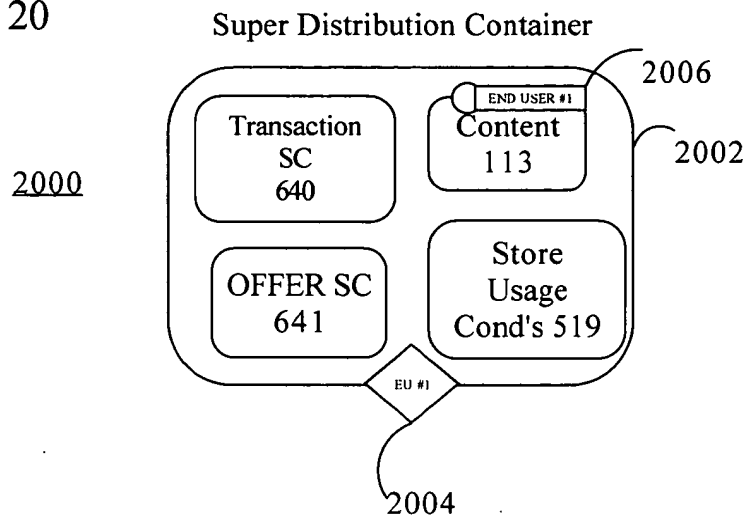


FIG. 21A

2100

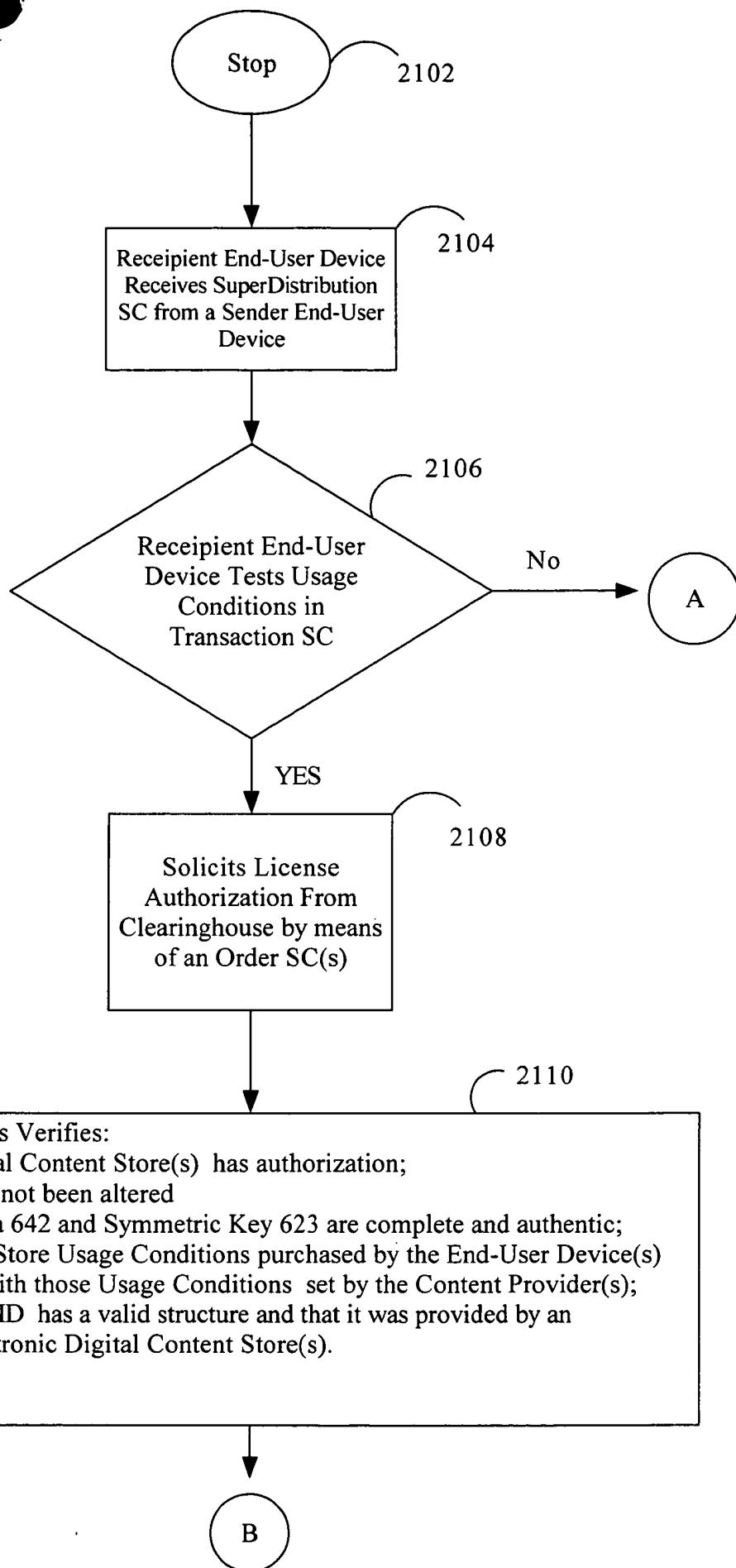


FIG. 21B

